

Bachelor - 4 years – Computers

Nr. crt.	Type of discipline	Computers
A	<b>Matemathics</b>	Fundamental concepts and theoremes
B	<b>Physics</b>	Physics fundamental laws
C	<b>Physical quantities – measurement units</b>	Measurement units
D1	General disciplines	Object-oriented programming
D2		Computer networks
D3		Computer architecture
D4		Database design
D5		Operating systems
D6		Software engineering fundamentals
D7		Artificial Intelligence Fundamentals
D8		Computer Graphics
D9	Specific disciplines	Digital microsystem design
D10		Mobile systems and applications
D11		Software Systems Design
D12		Fundamental concepts of programming Languages